

# Package ‘parallelMap’

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**Title** Unified Interface to Parallelization Back-Ends

**Version** 1.5.1

**Description** Unified parallelization framework for multiple back-end, designed for internal package and interactive usage. The main operation is parallel mapping over lists. Supports 'local', 'multicore', 'mpi' and 'BatchJobs' mode. Allows tagging of the parallel operation with a level name that can be later selected by the user to switch on parallel execution for exactly this operation.

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**URL** <https://parallelmap.mlr-org.com>,  
<https://github.com/mlr-org/parallelMap>

**BugReports** <https://github.com/mlr-org/parallelMap/issues>

**Depends** R (>= 3.0.0)

**Imports** BBmisc (>= 1.8), checkmate (>= 1.8.0), parallel, stats, utils

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parallelExport	<i>Export R objects for parallelization.</i>
----------------	--

---

### Description

Makes sure that the objects are exported to slave process so that they can be used in a job function which is later run with [parallelMap\(\)](#).

### Usage

```
parallelExport(
  ...,
  objnames,
  master = TRUE,
  level = NA_character_,
  show.info = NA
)
```

### Arguments

...	<a href="#">character</a> Names of objects to export.
objnames	( <a href="#">character(1)</a> ) Names of objects to export. Alternative way to pass arguments.
master	( <a href="#">logical(1)</a> ) Really export to package environment on master for local and multicore mode? If you do not do this your objects might not get exported for the mapping function call. Only disable when you are really sure. Default is TRUE.
level	( <a href="#">character(1)</a> ) If a (non-missing) level is specified in <a href="#">parallelStart()</a> , the function only exports if the level specified here matches. See <a href="#">parallelMap()</a> . Useful if this function is used in a package. Default is NA.

show.info (logical(1))  
Verbose output on console? Can be used to override setting from options / [parallelStart\(\)](#). Default is NA which means no overriding.

**Value**

Nothing.

---

parallelGetOptions *Retrieve the configured package options.*

---

**Description**

Returned are current and default settings, both as lists. The return value has slots elements settings and defaults, which are both lists of the same structure, named by option names.

A printer exists to display this object.

For details on the configuration procedure please read [parallelStart\(\)](#) and <https://github.com/mlr-org/parallelMap>.

**Usage**

```
parallelGetOptions()
```

**Value**

ParallelMapOptions. See above.

---

parallelGetRegisteredLevels  
*Get registered parallelization levels for all currently loaded packages.*

---

**Description**

With `flatten = FALSE`, a structured S3 object is returned. The S3 object only has one slot, which is called `levels`. This contains a named list. Each name refers to package from the call to [parallelRegisterLevels\(\)](#), while the entries are character vectors of the form “package.level”. With `flatten = TRUE`, a simple character vector is returned that contains all concatenated entries of levels from above.

**Usage**

```
parallelGetRegisteredLevels(flatten = FALSE)
```

**Arguments**

flatten (logical(1))  
Flatten to character vector or not? See description. Default is FALSE.

**Value**

RegisteredLevels | character. See above.

---

parallelApply *Parallel versions of apply-family functions.*

---

**Description**

parallelApply: A parallel [lapply\(\)](#) version.  
parallelSapply: A parallel [sapply\(\)](#) version.  
All functions are simple wrappers for [parallelMap\(\)](#).

**Usage**

```
parallelApply(xs, fun, ..., impute.error = NULL, level = NA_character_)
```

```
parallelSapply(
  xs,
  fun,
  ...,
  simplify = TRUE,
  use.names = TRUE,
  impute.error = NULL,
  level = NA_character_
)
```

**Arguments**

xs (vector | list)  
fun is applied to the elements of this argument.

fun [function](#)  
Function to map over xs.

... (any)  
Further arguments passed to fun.

impute.error (NULL | function(x))  
See [parallelMap\(\)](#).

level (character(1))  
See [parallelMap\(\)](#).

simplify (logical(1))  
See [sapply\(\)](#). Default is TRUE.

use.names (logical(1))  
See [sapply\(\)](#). Default is TRUE.

**Value**

For parallelLapply a named list, for parallelSapply it depends on the return value of fun and the settings of simplify and use.names.

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parallelLibrary	<i>Load packages for parallelization.</i>
-----------------	---

---

**Description**

Makes sure that the packages are loaded in slave process so that they can be used in a job function which is later run with [parallelMap\(\)](#).

For all modes, the packages are also (potentially) loaded on the master.

**Usage**

```
parallelLibrary(
  ...,
  packages,
  master = TRUE,
  level = NA_character_,
  show.info = NA
)
```

**Arguments**

...	<a href="#">character</a> Names of packages to load.
packages	( <a href="#">character(1)</a> ) Names of packages to load. Alternative way to pass arguments.
master	( <a href="#">logical(1)</a> ) Load packages also on master for any mode? Default is TRUE.
level	( <a href="#">character(1)</a> ) If a (non-missing) level is specified in <a href="#">parallelStart()</a> , the function only loads the packages if the level specified here matches. See <a href="#">parallelMap()</a> . Useful if this function is used in a package. Default is NA.
show.info	( <a href="#">logical(1)</a> ) Verbose output on console? Can be used to override setting from options / <a href="#">parallelStart()</a> . Default is NA which means no overriding.

**Value**

Nothing.

parallelMap

*Maps a function over lists or vectors in parallel.***Description**

Uses the parallelization mode and the other options specified in [parallelStart\(\)](#).

Libraries and source file can be initialized on slaves with [parallelLibrary\(\)](#) and [parallelSource\(\)](#).

Large objects can be separately exported via [parallelExport\(\)](#), they can be simply used under their exported name in slave body code.

Regarding error handling, see the argument `impute.error`.

**Usage**

```
parallelMap(
  fun,
  ...,
  more.args = list(),
  simplify = FALSE,
  use.names = FALSE,
  impute.error = NULL,
  level = NA_character_,
  show.info = NA
)
```

**Arguments**

<code>fun</code>	<b>function</b> Function to map over . . . .
<code>...</code>	(any) Arguments to vectorize over (list or vector).
<code>more.args</code>	<b>list</b> A list of other arguments passed to <code>fun</code> . Default is empty list.
<code>simplify</code>	(logical(1)) Should the result be simplified? See <a href="#">simplify2array</a> . If TRUE, <code>simplify2array(higher = TRUE)</code> will be called on the result object. Default is FALSE.
<code>use.names</code>	(logical(1)) Should result be named? Use names if the first . . . argument has names, or if it is a character vector, use that character vector as the names.
<code>impute.error</code>	(NULL   function(x)) This argument can be used for improved error handling. NULL means that, if an exception is generated on one of the slaves, it is also thrown on the master. Usually all slave jobs will have to terminate until this exception on the master can be thrown. If you pass a constant value or a function, all jobs are guaranteed to return a result object, without generating an exception on the master for slave

errors. In case of an error, this is a `simpleError()` object containing the error message. If you passed a constant object, the error-objects will be substituted with this object. If you passed a function, it will be used to operate on these error-objects (it will ONLY be applied to the error results). For example, using `identity` would keep and return the `simpleError`-object, or `function(x) 99` would impute a constant value (which could be achieved more easily by simply passing 99). Default is `NULL`.

<code>level</code>	(character(1)) If a (non-missing) level is specified in <code>parallelStart()</code> , this call is only parallelized if the level specified here matches. Useful if this function is used in a package. Default is <code>NA</code> .
<code>show.info</code>	(logical(1)) Verbose output on console? Can be used to override setting from options / <code>parallelStart()</code> . Default is <code>NA</code> which means no overriding.

### Value

Result.

### Examples

```
parallelStart()
parallelMap(identity, 1:2)
parallelStop()
```

---

`parallelRegisterLevels`

*Register a parallelization level*

---

### Description

Package developers should call this function in their packages' `base:::onLoad()`. This enables the user to query available levels and bind parallelization to specific levels. This is especially helpful for nested calls to `parallelMap()`, e.g. where the inner call should be parallelized instead of the outer one.

To avoid name clashes, we encourage developers to always specify the argument `package`. This will prefix the specified levels with the string containing the package name, e.g. `parallelRegisterLevels(package="foo", levels="dummy")` will register the level "foo.dummy" and users can start parallelization for this level with `parallelStart(<backend>, level = "parallelMap.dummy")`. If you do not provide `package`, the level names will be associated with category "custom" and can there be later referred to with "custom.dummy".

### Usage

```
parallelRegisterLevels(package = "custom", levels)
```

**Arguments**

package	(character(1)) Name of your package. Default is “custom” (we are not in a package).
levels	(character(1)) Available levels that are used in the <code>parallelMap()</code> operations of your package or code. If package is not missing, all levels will be prefixed with “package.”.

**Value**

Nothing.

---

parallelSource	<i>Source R files for parallelization.</i>
----------------	--

---

**Description**

Makes sure that the files are sourced in slave process so that they can be used in a job function which is later run with `parallelMap()`.

For all modes, the files are also (potentially) loaded on the master.

**Usage**

```
parallelSource(
  ...,
  files,
  master = TRUE,
  level = NA_character_,
  show.info = NA
)
```

**Arguments**

...	<a href="#">character</a> File paths to sources.
files	<a href="#">character</a> File paths to sources. Alternative way to pass arguments.
master	(logical(1)) Source files also on master for any mode? Default is TRUE.
level	(character(1)) If a (non-missing) level is specified in <code>parallelStart()</code> , the function only sources the files if the level specified here matches. See <code>parallelMap()</code> . Useful if this function is used in a package. Default is NA.
show.info	(logical(1)) Verbose output on console? Can be used to override setting from options / <code>parallelStart()</code> . Default is NA which means no overriding.

**Value**

Nothing.

---

parallelStart	<i>Parallelization setup for parallelMap.</i>
---------------	---

---

**Description**

Defines the underlying parallelization mode for `parallelMap()`. Also allows to set a “level” of parallelization. Only calls to `parallelMap()` with a matching level are parallelized. The defaults of all settings are taken from your options, which you can also define in your R profile. For an introductory tutorial and information on the options configuration, please go to the project’s github page at <https://github.com/mlr-org/parallelMap>.

**Usage**

```
parallelStart(  
  mode,  
  cpus,  
  socket.hosts,  
  bj.resources = list(),  
  bt.resources = list(),  
  logging,  
  storagedir,  
  level,  
  load.balancing = FALSE,  
  show.info,  
  suppress.local.errors = FALSE,  
  reproducible,  
  ...  
)  
  
parallelStartLocal(show.info, suppress.local.errors = FALSE, ...)  
  
parallelStartMulticore(  
  cpus,  
  logging,  
  storagedir,  
  level,  
  load.balancing = FALSE,  
  show.info,  
  reproducible,  
  ...  
)  
  
parallelStartSocket(  
  mode,  
  cpus,  
  socket.hosts,  
  bj.resources = list(),  
  bt.resources = list(),  
  logging,  
  storagedir,  
  level,  
  load.balancing = FALSE,  
  show.info,  
  suppress.local.errors = FALSE,  
  reproducible,  
  ...  
)
```

```
    cpus,  
    socket.hosts,  
    logging,  
    storagedir,  
    level,  
    load.balancing = FALSE,  
    show.info,  
    reproducible,  
    ...  
  )  
  
parallelStartMPI(  
  cpus,  
  logging,  
  storagedir,  
  level,  
  load.balancing = FALSE,  
  show.info,  
  reproducible,  
  ...  
)  
  
parallelStartBatchJobs(  
  bj.resources = list(),  
  logging,  
  storagedir,  
  level,  
  show.info,  
  ...  
)  
  
parallelStartBatchtools(  
  bt.resources = list(),  
  logging,  
  storagedir,  
  level,  
  show.info,  
  ...  
)
```

### Arguments

mode	(character(1)) Which parallel mode should be used: “local”, “multicore”, “socket”, “mpi”, “BatchJobs”. Default is the option <code>parallelMap.default.mode</code> or, if not set, “local” without parallel execution.
cpus	(integer(1)) Number of used cpus. For local and BatchJobs mode this argument is ignored.

For socket mode, this is the number of processes spawned on localhost, if you want processes on multiple machines use `socket.hosts`. Default is the option `parallelMap.default.cpus` or, if not set, `parallel::detectCores()` for multicore mode, `max(1, [mpi.universe.size][Rmpi::mpi.universe.size] - 1)` for mpi mode and 1 for socket mode.

<code>socket.hosts</code>	<b>character</b> Only used in socket mode, otherwise ignored. Names of hosts where parallel processes are spawned. Default is the option <code>parallelMap.default.socket.hosts</code> , if this option exists.
<code>bj.resources</code>	<b>list</b> Resources like walltime for submitting jobs on HPC clusters via BatchJobs. See <code>BatchJobs::submitJobs()</code> . Defaults are taken from your BatchJobs config file.
<code>bt.resources</code>	<b>list</b> Analog to <code>bj.resources</code> . See <code>batchtools::submitJobs()</code> .
<code>logging</code>	<b>(logical(1))</b> Should slave output be logged to files via <code>sink()</code> under the <code>storagedir</code> ? Files are named <code>&lt;iteration_number&gt;.log</code> and put into unique subdirectories named <code>parallelMap_log_&lt;nr&gt;</code> for each subsequent <code>parallelMap()</code> operation. Previous logging directories are removed on <code>parallelStart</code> if logging is enabled. Logging is not supported for local mode, because you will see all output on the master and can also run stuff like <code>traceback()</code> in case of errors. Default is the option <code>parallelMap.default.logging</code> or, if not set, <code>FALSE</code> .
<code>storagedir</code>	<b>(character(1))</b> Existing directory where log files and intermediate objects for BatchJobs mode are stored. Note that all nodes must have write access to exactly this path. Default is the current working directory.
<code>level</code>	<b>(character(1))</b> You can set this so only calls to <code>parallelMap()</code> that have exactly the same level are parallelized. Default is the option <code>parallelMap.default.level</code> or, if not set, <code>NA</code> which means all calls to <code>parallelMap()</code> are potentially parallelized.
<code>load.balancing</code>	<b>(logical(1))</b> Enables load balancing for multicore, socket and mpi. Set this to <code>TRUE</code> if you have heterogeneous runtimes. Default is <code>FALSE</code>
<code>show.info</code>	<b>(logical(1))</b> Verbose output on console for all further package calls? Default is the option <code>parallelMap.default.show.info</code> or, if not set, <code>TRUE</code> .
<code>suppress.local.errors</code>	<b>(logical(1))</b> Should reporting of error messages during function evaluations in local mode be suppressed? Default is <code>FALSE</code> , i.e. every error message is shown.
<code>reproducible</code>	<b>(logical(1))</b> Should parallel jobs produce reproducible results when setting a seed? With this option, <code>parallelMap()</code> calls will be reproducible when using <code>set.seed()</code> with the default RNG kind. This is not the case by default when parallelizing in R,

since the default RNG kind "Mersenne-Twister" is not honored by parallel processes. Instead RNG kind "L'Ecuyer-CMRG" needs to be used to ensure parallel reproducibility. Default is the option `parallelMap.default.reproducible` or, if not set, TRUE.

... (any)  
Optional parameters, for socket mode passed to `parallel::makePSOCKcluster()`, for mpi mode passed to `parallel::makeCluster()` and for multicore passed to `parallel::mcmapply()` (`mc.preschedule` (overwriting `load.balancing`), `mc.set.seed`, `mc.silent` and `mc.cleanup` are supported for multicore).

### Details

Currently the following modes are supported, which internally dispatch the mapping operation to functions from different parallelization packages:

- **local**: No parallelization with `mapply()`
- **multicore**: Multicore execution on a single machine with `parallel::mclapply()`.
- **socket**: Socket cluster on one or multiple machines with `parallel::makePSOCKcluster()` and `parallel::clusterMap()`.
- **mpi**: Snow MPI cluster on one or multiple machines with `parallel::makeCluster()` and `parallel::clusterMap()`.
- **BatchJobs**: Parallelization on batch queuing HPC clusters, e.g., Torque, SLURM, etc., with `BatchJobs::batchMap()`.

For BatchJobs mode you need to define a storage directory through the argument `storagedir` or the option `parallelMap.default.storagedir`.

### Value

Nothing.

---

<code>parallelStop</code>	<i>Stops parallelization.</i>
---------------------------	-------------------------------

---

### Description

Sets mode to "local", i.e., parallelization is turned off and all necessary stuff is cleaned up.

For socket and mpi mode `parallel::stopCluster()` is called.

For BatchJobs mode the subdirectory of the `storagedir` containing the exported objects is removed.

After a subsequent call of `parallelStart()`, no exported objects are present on the slaves and no libraries are loaded, i.e., you have clean R sessions on the slaves.

### Usage

`parallelStop()`

*parallelStop*

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**Value**

Nothing.

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